



Enter a world where anything is possible in *KeyForge: Call of the Archons*! Here in the world's first Unique Deck Game, two players become Archons racing to forge keys that unlock the hidden vaults of the Crucible, an artificial world built from pieces of countless planets. With an incredible array of creatures, artifacts, and abilities, no two decks are alike, and no two battles will ever be the same!

Key Selling Points

- A Unique Deck Game by Richard Garfield
- Every Archon deck is completely unique, unlike any other deck in existence
- Each Archon deck offers a full play experience without any need for deckbuilding or boosters
- Innovative game mechanics challenge you to make tough tactical decisions and ensure that you'll use every faction in your deck toachieve victory
- Rich lore and gorgeous artwork immerse you in the world of the Crucible
- Intuitive companion app lets you track your unique decks, watch the meta at large, or easily organize tournaments



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